

Functions

Class 6

2.1 Functions

- this section (re)introduces the mathematical concept of a function
- if we have two sets A and B (which could be equal)
- if **every** element of A is associated with **exactly** one element of B
- then we have a function from A to B
- another word for a function is a **mapping**
- we write

$$f : A \rightarrow B$$

- note that the right arrow symbol is the same as for logical implication, but this is in a different context

Formula Notation

- a typical way of denoting a function is with a formula

$$f(x) = x^2$$

- this is a mapping from integers to integers

$$f : \mathbb{Z} \rightarrow \mathbb{Z}$$

- or from reals to reals

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

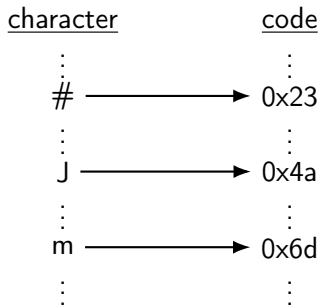
- or from naturals to naturals

$$f : \mathbb{N} \rightarrow \mathbb{N}$$

- the Caesar cipher is a mapping from characters to characters
- ASCII is a mapping from a particular character set to naturals, e.g., A \rightarrow 65

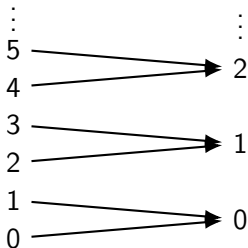
Function Digraphs

- functions are sometimes depicted as digraphs



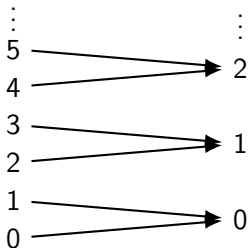
Flavors

- if you read the definition of function very carefully
- you notice that **every** element of A must map to **exactly** one element of B
- but **not** every element of B must be **mapped to**
- and **more than one** element of A may map to **one** element of B
- what function is this?



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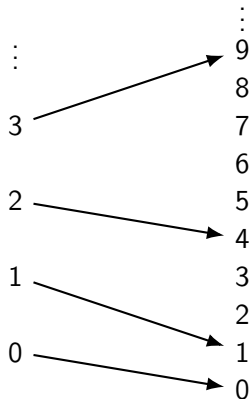
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integer division by 2: $f(n) = n/2$

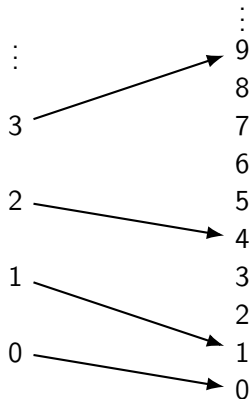
Another Example

- what function is this?



Another Example

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$$f(n) = n^2$$

Domain, Codomain, Range

- given a function $f : A \rightarrow B$
- the set A is the **domain** of the function f
- the set B is the **codomain** of f
- the set of B 's elements that have arrows pointing to them is the **range** of f

- for $f : \mathbb{N} \rightarrow \mathbb{N}$ defined by $f(n) = n/2$ fill in the following:

domain:

codomain:

range:

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- for $f : \mathbb{N} \rightarrow \mathbb{N}$ defined by $f(n) = n^2$ fill in the following:

domain: \mathbb{N}

codomain: \mathbb{N}

range: $\{0, 1, 4, 9, 16, \dots\}$

Preimage and Image

- two terms closely related to domain and range
- the domain is **all possible** inputs to the function, with range being the **entire set** of corresponding outputs
- a preimage is an arbitrary **subset** of the domain
- the image is the set of outputs that correspond to whatever preimage set was supplied

Integer Functions

- some functions are extremely important in CS
- because integers and floating point numbers are so different in programming, functions that convert between them are important
- the **floor** function has floating point input and returns the closest integer less than or equal to the input
- $\text{floor} : \mathbb{R} \rightarrow \mathbb{Z}$
- denoted $\text{floor}(x)$ or $\lfloor x \rfloor$
(\LaTeX : $\text{\texttt{\$}\text{\textcode{\text{floor}}}\text{\texttt{\$}}(x)$ or $\text{\texttt{\$}\text{\textcode{\lfloor floor x \rfloor floor}}\text{\texttt{\$}}$)

Ceiling

- the ceiling (*ceil*) function is similar: returns the closest integer greater than or equal to the input

x	$\text{floor}(x)$	$(\text{ceil})x$
-2	-2	-2
-1.5	-2	-1
-1.0	-1	-1
-0.5	-1	0
0	0	0
0.5	0	1
1	1	1
1.5	1	2

Quotient and Remainder

- you are familiar with integer division
- if b is not zero, then $a \div b$ gives a **quotient** and a **remainder**
- for example, $7 \div 3$ is 2 with a remainder of 1
 $6 \div 3$ is 2 with a remainder of 0
- we use the $/$ symbol for the binary function that returns the quotient
- we use mod for the function that returns the remainder

a	b	a/b	$a \text{ mod } b$
6	3	2	0
7	3	2	1

(\LaTeX : $\backslash\text{bmod}$)

L^AT_EX Delimiters

the formula for mod is:

$$a \bmod b = a - b \left\lfloor \frac{a}{b} \right\rfloor$$

notice how the floor delimiters are tall enough to reach the top and bottom of the fraction

if we do this:

$$a \bmod b = a - b \left[\frac{a}{b} \right]$$

```
\[ a \bmod b = a - b\lfloor\frac{a}{b}\rfloor \]
```

it doesn't look right

we have to do this:

```
\[ a \bmod b = a - b\left\lfloor\frac{a}{b}\right\rfloor \]
```

Logarithms

- logarithms are often a source of confusion
- but they are so important in CS that it's essential to get a feel for them
- in CS we deal almost exclusively with base-2 logarithms
- the simplest way to think of a logarithm is

Logarithm

How many times can you divide a number n by 2
(using integer division)
before the result is 1 or 0?

- the answer to this question is the base-2 logarithm of n

Powers of 2

here are all the powers of 2 from 0 to 10

$$2^0 = 1$$

$$2^1 = 2$$

$$2^2 = 4$$

$$2^3 = 8$$

$$2^4 = 16$$

$$2^5 = 32$$

$$2^6 = 64$$

$$2^7 = 128$$

$$2^8 = 256$$

$$2^9 = 512$$

$$2^{10} = 1024$$

Division

how many times can you divide 128 by 2 until you get 2?

Division

how many times can you divide 128 by 2 until you get 2?

7

so 7 is the base-2 logarithm of 128

Powers of 2

- here are the higher powers of 2, and their relation to powers of 10
- with these, you can interpolate

kibi	2^{10}	(1,024)	\approx	kilo	10^3	(one thousand)
mebi	2^{20}	(1,048,576)	\approx	mega	10^6	(one million)
gibi	2^{30}		\approx	giga	10^9	(one billion)
tebi	2^{40}		\approx	tera	10^{12}	(one trillion)
pebi	2^{50}		\approx	peta	10^{15}	(one quadrillion)
exbi	2^{60}		\approx	exa	10^{18}	(one quintillion)
zebi	2^{70}		\approx	zeta	10^{21}	(one sextillion)
yobi	2^{80}		\approx	yotta	10^{24}	(one septillion)

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$$\begin{aligned}2^{37} &= 2^{30} \times 2^7 \\ &\approx 10^9 \times 2^7 \\ &\approx 1 \text{ billion} \times 128 \\ &\approx 128,000,000,000\end{aligned}$$

what is the approximate base-2 logarithm of 128,123,546,789?

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about 37

Logarithm Notation

$\log n$ base-10 logarithm

$\log_{10} n$ also base-10 logarithm when we wish to emphasize

$\ln n$ natural logarithm

$\lg n$ base-2 logarithm

to typeset log in \LaTeX use `\log`